

# Game On for Information Literacy

Our three cards were

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Information Literacy Goal

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Mechanic

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Game

Our group developed a game for

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Number and configuration of players

using

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Materials or supplies needed

The game will begin by

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Summary and rules of gameplay

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Students will win by

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Win condition(s)

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After the game has ended, we will wrap-up by

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Post-game discussion or assessment

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